FlappyBird Lesson 8

Add TitleScreen , start button, and pause

* Add Title actor set image to “flappybird\_title”
* Add StartButton actor set image to “flappybird\_start\_button”
* Create StartUpScreen World
  + Create Title and add to world
  + Create button and add to world
  + Get background image and change color to blue
  + Fill background with new color

Title title = new Title();  
 addObject(title, 348, 100);

button = new StartButton();

addObject(button, 348, 200);

getBackground().setColor(new Color(84,204,218)); // baby blue

getBackground().fill();

* Add act method

public void act()

{

if(Greenfoot.mouseClicked(button))

{

Greenfoot.setWorld(new FlappyWorld());

}

}

\*\*\*T o change world execution order right-click on the world you want to be the first and select new (WorldName). Greenfoot will remember.

* Add pause button use down arrow key